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COMP30024 Artificial Intelligence Project Part B Plan

**Breakdown**:

Discuss the details of spec and finish the plan before 26/4.

Modify the code in part A to use before 28/4.

Create MySliderPlayer(need to rename) and make it to random move response the Referee. 30/4

Discuss algorithms can be used and implement a machine learning method to make AI player choose the next move. 5/5

Finish other code work and write the comments.txt. 12/5

Test. 14/5

Proofread the comments in code and the report comments.txt before submit. 16/5

We will use Bitbucket.com to share code with each other. For all work above we will work together, so our contributions should be half-half.

**Meeting time**: Wednesday after the tutorial in tutorial room and weekend (Saturday or/and Sunday) in ERC every week. (Friday after the lecture in ERC or Old Engineering if needed)

**Deadlines**:

Yue Fang: assignments of MAST20006 (28/4 and 15/5, 26/5) and Lab test on 9/5, Machine Learning Project 2 due on 19/5.

Zhe Tang: assignments of MAST20006 (28/4 and 15/5, 26/5) and Lab test on 9/5, SWEN30006 project 3 due on week 11, COMP30023 Computer System due on week 11.